

# Peiqing Chen

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## PROFESSIONAL SUMMARY

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- **Interested in system research:** Led multiple research projects in system and networking and published works in top conferences including ASPLOS, SIGMOD, IMC, NSDI, and ICDE.
- **Specialties:** System and infrastructure, Computer Networks, Databases, Parallel Computing, Robotics, Operating systems.
- **Technical Proficiency:** C++, Python, RTC, system programming, ROS.

## EDUCATION

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### University of Maryland College Park

Doctor of Philosophy in Computer Science

Advisor: Zaoxing (Alan) Liu <https://zaoxing.github.io/>

College Park, MD

Aug 2023 - Dec 2026 (Expected)

### Boston University

Doctor of Philosophy in Computer Engineering

Advisor: Zaoxing (Alan) Liu

Boston, MA

Aug 2021 - Jul 2023

### Peking University

Bachelor of Science in Data Science and Big Data Technology (GPA: 3.8, Top 7%)

Beijing, China

Sep 2017 - July 2021

## WORK EXPERIENCE

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### Software Engineer Intern

Team: Real Time Communication

Meta

May. 2025 - Aug. 2025

- Led a project to improve the Quality of Experience (QoE) of GenAI call by lowering AI-interrupt-human rate and AI-response latency.
- Designed a personalized semantic endpointer (C++) that can tailor the AI's response speed to the user's speech rate. The GenAI bot responds more quickly for fast speakers and waits longer for slow speakers.
- Applied to 95% of public users' GenAI calling traffic in Facebook, Instagram, and Meta AI. Improved the interrupt rate by 17% and response latency by 350ms.

## RESEARCH INTERESTS

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### Telemetry over Real Time Communication (RTC) calling apps

Collaborator: Woo Xie (Meta)

- Study protocol discrepancy issues in common RTC applications to support unified RTC framework.
- Improve RTC call quality via measurement and analysis of relay server infrastructure.

### Packet-level network telemetry using sketches

Advisor: Zaoxing Liu (University of Maryland)

- Design probabilistic algorithms (*i.e.* sketches) with low memory overhead and rigorous error bound.
- Support telemetry (packet count, latency distribution, heavy hitters, etc.) in high-speed data stream.
- Utilize sketches for monitoring and streaming systems, improving both throughput and latency.

## PROFESSIONAL EXPERIENCE & RESEARCH WORK

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### RTC calling app relay infrastructure study

- The RTC call reliability, quality (latency), and scalability depend highly on the relay server infrastructure.
- Measure the relay server distribution, reachability, and fall-back strategy of 5 RTC calling apps (Zoom, Discord, Messenger, Telegram, and WhatsApp) by packet-level measurement using [WireShark](#).
- Building foundations for the relay infra on the server end and providing insights for GenAI calling infrastructure.

### RTC protocol measurement

- A high cost in both engineering and cross-application communication is aroused by the discrepancy between standard RTC protocols (TURN, STUN, RTP, RTCP, QUIC) and their real-world implementations.

- Used [WireShark](#) to conduct packet-level measurements over 5 popular RTC app calls (Zoom, Facetime, WhatsApp, Discord, Messenger).
- Building foundations for next-generation unified RTC standards and cross-RTC application communication.

### Precise runtime error estimation for sketch-based network telemetry

- The performance of [network telemetry](#) is degraded due to loose error bounds in SOTA sketch algorithms.
- Designed an online error estimator for 3 popular sketch algorithms, providing near-optimal runtime error estimation with [theoretical analysis](#) support, improving algorithm performance.
- Implemented our error estimator on a sketch-based [caching system](#) and demonstrated resource efficiency by demanding less cache memory over-provisioning.

### Accelerating the mapping system for Unmanned Aerial Vehicle (UAV) navigation

- The performance of UAV autonomous navigation is limited by the slow updates and queries in mapping systems.
- Developed a [parallelized software cache layer \(C++\)](#) to accelerate updates and queries in the mapping system.
- Implemented the cached-mapping system on a [ROS-based UAV autonomous navigation](#) simulation platform and achieved up to 45% saving in end-to-end workflow runtime, raising flight speed by 26%.

### Enabling real-time, continuous network telemetry over multiple cores

- The throughput of sketch-based software network telemetry systems is bottlenecked by single-core computation.
- Designed a [parallel computing](#) framework that scales sketch algorithms to multiple cores for higher throughput.
- Applied the framework to nine sketches on three software platforms ([CPU](#), [DPDK](#), and [EBPF XDP](#)) and raised throughput by over 7.2x.

## PUBLICATIONS

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[1] **Peiqing Chen**, Peng Qiu, Guowu Xie, Zaoxing Liu

*Protocol Compliance in Popular RTC Applications*

ACM Internet Measurement Conference (IMC 2025)

[2] **Peiqing Chen**, Minghao Li, Zishen Wan, Yushun Hsiao, Minlan Yu, Vijay Janapa Reddi, Zaoxing Liu

*OctoCache: Accelerating Mapping System for MAV Navigation*

ACM International Conference on Architectural Support for Programming Languages and Operating Systems (ASPLOS 2025)

[3] **Peiqing Chen**, Yuhan Wu\*, Tong Yang, Junchen Jiang, Zaoxing Liu

*Precise error estimation for sketch-based flow measurement*

ACM Internet Measurement Conference (IMC 2021)

[4] **Peiqing Chen**, Dong Chen, Lingxiao Zheng, Jizhou Li, Tong Yang

*Out of Many We are One: Measuring Item Batch with Clock-Sketch*

ACM Special Interest Group on Management of Data (SIGMOD 2021)

[5] Yinda Zhang, **Peiqing Chen**, Zaoxing Liu

*OctoSketch: Enabling Real-Time, Continuous Network Monitoring over Multiple Cores*

USENIX Symposium on Networked Systems Design and Implementation (NSDI 2024)

[6] Yuhan Wu, Shiqi Jiang, Yifei Xu, Siyuan Dong, Kaicheng Yang, **Peiqing Chen**, Tong Yang

*Unbiased Real-time Traffic Sketching*

IEEE Transactions on Network Science and Engineering (TNSE 2023)

[7] Yuhan Wu, Hanbo Wu, Chengjun Jia, Bo Peng, Ziyun Zhang, Tong Yang, **Peiqing Chen**, Kaicheng Yang

*Scalable Overspeed Item Detection in Streams*

IEEE International Conference on Data Engineering (ICDE 2024)

[8] Yuhan Wu, Aomufei Yuan, Zhuoran Shi, Yuanpeng Li, Yikai Zhao, **Peiqing Chen**, Tong Yang, Bin Cui  
*Online Detection of Outstanding Quantiles with QuantileFilter*  
IEEE International Conference on Data Engineering (ICDE 2024)

[9] Siyuan Dong, Zhuochen Fan, Tianyu Bai, Tong Yang, Hanyu Xue, **Peiqing Chen**, Yuhan Wu  
*M<sub>4</sub>: A Framework for Per-Flow Quantile Estimation*  
IEEE International Conference on Data Engineering (ICDE 2024)

[10] Jonatan Langlet, **Peiqing Chen**, Zaoxing Liu, Ran Ben Basat, Michael Mitzenmacher, Gianni Antichi  
*Per-Flow Quantile Estimation using M<sub>4</sub> Framework*  
IEEE Transactions on Knowledge and Data Engineering (TKDE 2025)

[11] Zhuochen Fan, Yalun Cai, Siyuan Dong, Qiheng Yin, Tianyu Bai, Hanyu Xue, **Peiqing Chen**, Yuhan Wu,  
Tong Yang, Bin Cui  
*Spatiotemporal Sketch Disaggregation: Streaming Analytics with Heterogeneous Resources*  
IEEE International Conference on Data Engineering (ICDE 2026)